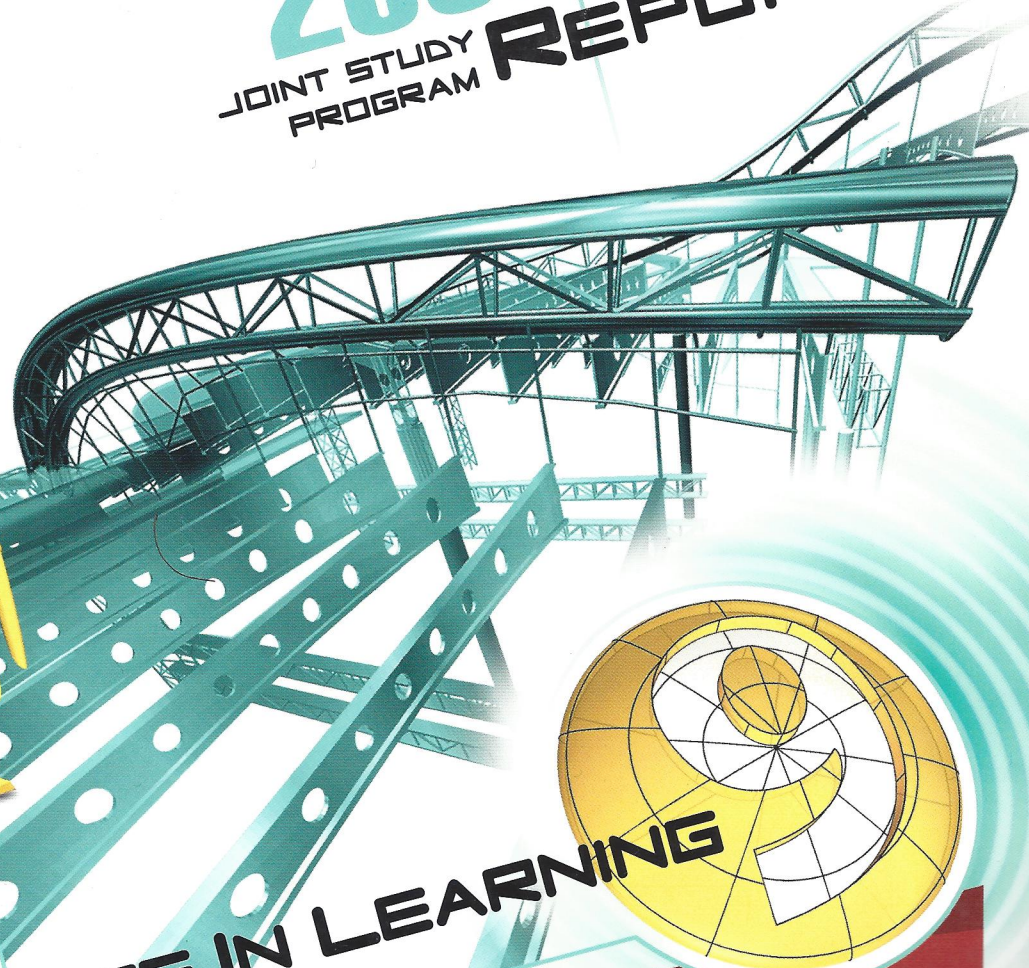
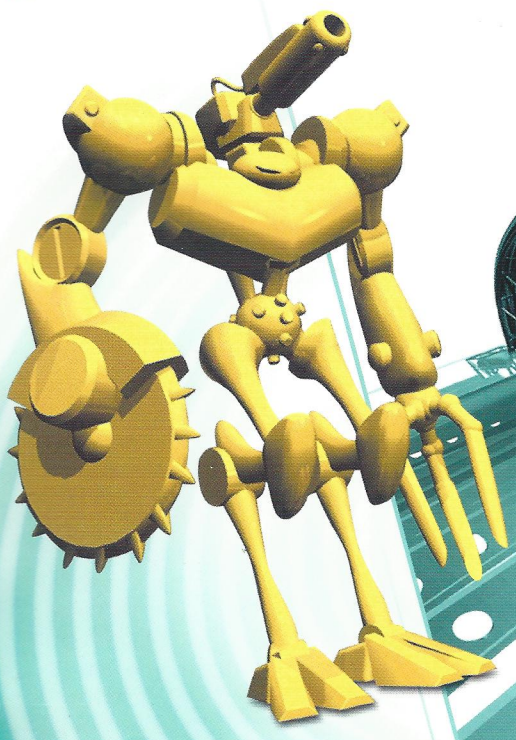
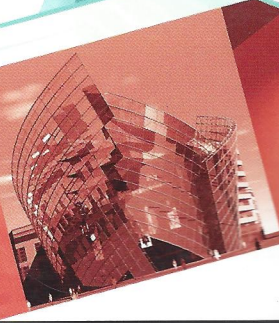
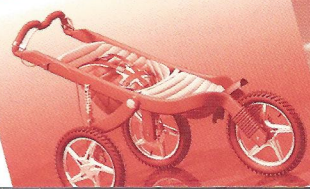


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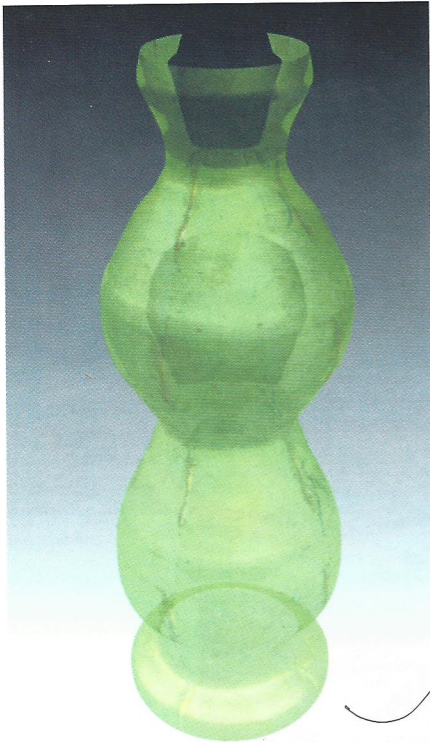
Danna Boisvert



Bennington College

Bennington, Vermont

School of Visual and Performing Arts Principal Investigator: Nino Mendolia



At Bennington College, **form•Z** has primarily been used in a class called "Clay and the Computer", offered by Professor Mia Fetterman. The goal of this class was to experiment with integrating the ceramic medium with computer technology. There is a similarity between **form•Z** and the potters wheel, in which forms are created using rotation. In one assignment students "threw" (a ceramic term: throwing—meaning creating a vessel on the potters wheel) a form on the computer using a "significant line". Some examples of the lines were: silhouette of the students body and the outline shape of the words "What's your line?" These forms were then "glazed" by scanning in actual ceramic glazes and tiling them onto the surface of the form. The computer altered and changed the way the glazes looked in the real world. This is also what a student faces when glazing actual objects, glazes undergo a chemical change in the firing process and look completely different from when you first apply them (ie: a clear, shiny glaze is chalky and green before it is fired.) One student took these ideas further into her next project, in which she used the **form•Z** vessel to create an animation and a large scale ceramic object. All three forms were shown together as the final product.

Diana Henion



Mike St. Pierre



Mary Tasillo

